

BASIS AND PURPOSE FOR RULE 8

The purpose of Rule 8 is to establish playing rules for blackjack and procedures for conducting blackjack games in compliance with section 44-30-302 (2). The statutory basis for Rule 8 is found in sections 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., 44-30-816, C.R.S., and 44-30-818, C.R.S.

RULE 8 RULES FOR BLACKJACK

30-899.29 THE PLAY – ROCKET ACES BLACKJACK PROGRESSIVE.

ROCKET ACES BLACKJACK PROGRESSIVE IS TRADEMARKED AND PATENT-PENDING PROGRESSIVE WAGER THE RIGHTS TO WHICH ARE OWNED BY ACES UP GAMING OF BRIGHTON, COLORADO AND WHICH MAY BE TRANSFERRED OR ASSIGNED.

THE ROCKET ACES BLACKJACK PROGRESSIVE IS AN OPTIONAL WAGER FOR STANDARD BLACKJACK GAMES FROM TWO (2) – SIX (6) STANDARD 52 CARD DECKS.

ROCKET ACES BLACKJACK PROGRESSIVE IS AVAILABLE TO GO WITH ANY APPROVED BLACKJACK SIDE BETS IN COLORADO.

(1) **THE RULES ARE DESCRIBED AS FOLLOWS:**

- (A) **THE PLAYER WILL MAKE A PROGRESSIVE WAGER OF THE CORRECT DENOMINATION IN THE DESIGNATED BETTING AREA OR ON THE BET SENSOR.**
- (B) **THE DEALER WILL LOCK IN THE PROGRESSIVE WAGERS AND THE BETS ARE NOW ACTIVE.**
- (C) **THE DEALER WILL THEN START DEALING THE GAME.**
- (D) **THE PLAYER WINS WITH THE DESIGNATED CARDS FORM A HAND DESCRIBED IN THE PAY TABLE.**

(2) **THE PAY TABLES FOR ALL THE ROCKET ACES BLACKJACK PROGRESSIVE CONFIGURATIONS AND STRUCTURES, ARE AS FOLLOWS:**

QUICK WITH SINGLE ACE BASE – 2 DECKS	
PLAYER 2 ACES SUITED & DEALER BLACKJACK	-100%
PLAYER 2 ACES SUITED	- 100 FOR 1
PLAYER 2 ACES	- 20 FOR 1
PLAYER SINGLE ACE	- 2 FOR 1
ALL OTHER HANDS	- LOSE

QUICK WITH SINGLE ACE BASE – 6 DECKS	
PLAYER 2 ACES SUITED & DEALER BLACKJACK	-100%
PLAYER 2 ACES SUITED	- 100 FOR 1
PLAYER 2 ACES	- 12 FOR 1
PLAYER SINGLE ACE	- 2 FOR 1
ALL OTHER HANDS	- LOSE

MEDIUM WITH SINGLE ACE BASE – 2 DECKS	
PLAYER 2 ACES OF SPADES & DEALER BLACKJACK SUITED	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK	-10%
PLAYER 2 ACES SUITED	- 100 FOR 1
PLAYER 2 ACES	- 25 FOR 1
PLAYER SINGLE ACE	-2 FOR 1
ALL OTHER HANDS	- LOSE

MEDIUM WITH SINGLE ACE BASE – 2 DECKS	
PLAYER 2 ACES OF SPADES & DEALER BLACKJACK SUITED	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK	-10%
PLAYER 2 ACES SUITED	- 100 FOR 1
PLAYER 2 ACES	- 20 FOR 1
PLAYER SINGLE ACE	-2 FOR 1
ALL OTHER HANDS	- LOSE

MEDIUM WITH BLACKJACK BASE - 2 ACES - 2 DECKS	
PLAYER 2 ACES SUITED & DEALER BLACKJACK SUITED	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK	-5%
PLAYER 2 ACES & DEALER BLACKJACK	- 50 FOR 1
PLAYER 2 ACES	- 10 FOR 1
PLAYER BLACKJACK	-3 FOR 1
DEALER BLACKJACK	-2 FOR 1
ALL OTHER HANDS	- LOSE

MEDIUM WITH BLACKJACK BASE - 2 ACES - 6 DECKS	
PLAYER 2 ACES SUITED & DEALER BLACKJACK SUITED	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK	-5%
PLAYER 2 ACES & DEALER BLACKJACK	- 50 FOR 1
PLAYER 2 ACES	- 10 FOR 1
PLAYER BLACKJACK	-3 FOR 1
DEALER BLACKJACK	-2 FOR 1
ALL OTHER HANDS	- LOSE

MEDIUM WITH BLACKJACK BASE - 2 BLACKJACKS - 2 DECKS	
PLAYER 2 ACES SUITED & DEALER BLACKJACK SUITED	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK	-5%
PLAYER 2 ACES & DEALER BLACKJACK	- 50 FOR 1
PLAYER & DEALER BLACKJACK	-10 FOR 1
PLAYER BLACKJACK	-3 FOR 1
DEALER BLACKJACK	-2 FOR 1
ALL OTHER HANDS	-LOSE

MEDIUM WITH BLACKJACK BASE - 2 BLACKJACKS - 6 DECKS	
PLAYER 2 ACES SUITED & DEALER BLACKJACK SUITED	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK	-5%
PLAYER 2 ACES & DEALER BLACKJACK	- 50 FOR 1
PLAYER & DEALER BLACKJACK	-10 FOR 1
PLAYER BLACKJACK	-3 FOR 1
DEALER BLACKJACK	-2 FOR 1
ALL OTHER HANDS	-LOSE

LONG PROGRESSIVE - PAY TABLE 1 - 6 DECKS	
PLAYER 2 ACES OF SPADES & DEALER BLACKJACK OF SPADES	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK SUITED	-25%
PLAYER 2 ACES SUITED & DEALER BLACKJACK	- 2 %
PLAYER 2 ACES & DEALER BLACKJACK	-100 FOR 1
PLAYER 2 ACES SUITED	-75 FOR 1
PLAYER AND DEALER BLACKJACK	-15 FOR 1
PLAYER 2 ACES	-10 FOR 1
PLAYER BLACKJACK	-5 FOR 1
DEALER BLACKJACK	3 FOR 1
ALL OTHER HANDS	-LOSE

LONG PROGRESSIVE - PAY TABLE 2 - 6 DECKS	
PLAYER 2 ACES OF SPADES & DEALER BLACKJACK OF SPADES	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK SUITED	-25%
PLAYER 2 ACES SUITED & DEALER BLACKJACK	- 3 %
PLAYER 2 ACES & DEALER BLACKJACK	-100 FOR 1
PLAYER 2 ACES SUITED	-75 FOR 1
PLAYER AND DEALER BLACKJACK	-15 FOR 1
PLAYER 2 ACES	-10 FOR 1
PLAYER BLACKJACK	-5 FOR 1
DEALER BLACKJACK	3 FOR 1
ALL OTHER HANDS	-LOSE

LONG PROGRESSIVE - PAY TABLE 3 - 6 DECK INDEPENDENT METERS	
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PLAYER 2 ACES OF SPADES & DEALER BLACKJACK OF SPADES	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK SUITED	-100%
PLAYER 2 ACES SUITED & DEALER BLACKJACK	-100 %
PLAYER 2 ACES & DEALER BLACKJACK	-100 FOR 1
PLAYER 2 ACES SUITED	-75 FOR 1
PLAYER AND DEALER BLACKJACK	-15 FOR 1
PLAYER 2 ACES	-10 FOR 1
PLAYER BLACKJACK	-5 FOR 1
DEALER BLACKJACK	3 FOR 1
ALL OTHER HANDS	-LOSE

BASIS AND PURPOSE FOR RULE 21

The purpose of Rule 21 is to establish playing rules for authorized types of games which combine the play of blackjack with the play of poker, and management procedures for conducting blackjack-poker combination games in compliance with section 44-30-302 (2), C.R.S. The statutory basis for Rule 21 is found in sections 44-30-201, C.R.S., 44-30-302, C.R.S., 44-30-816, C.R.S., and 44-30-818, C.R.S. *Amended 8/14/16*

RULE 21 RULES FOR BLACKJACK-POKER COMBINATION GAMES

30-2119 THE PLAY – RIDE FREE.

- (1) RIDE FREE IS A TRADEMARKED BLACKJACK-POKER VARIATION GAME, THE RIGHTS TO WHICH ARE OWNED BY GALAXY GAMING OF LAS VEGAS, NEVADA AND WHICH MAY BE TRANSFERRED OR ASSIGNED. RIDE FREE MUST BE PLAYED ACCORDING TO THE FOLLOWING RULES. RIDE FREE IS PLAYED IN THE SAME WAY AS TRADITIONAL BLACKJACK, EXCEPT THAT PLAYERS CAN SPLIT AND/OR DOUBLE SPECIFIC HANDS FOR FREE, AND A DEALER TOTAL OF 22 PUSHES ALL ACTIVE HANDS OTHER THAN A BLACKJACK.
- (2) RIDE FREE INCLUDES OPTIONAL BONUS WAGERS. AVAILABLE ARE HEDGE 22, SILVER STACK, BUST BONUS, 21+3 CLASSIC, 21+3 XTREME, TOP 3, LUCKY LADIES, 21+3 PROGRESSIVE, AND LUCKY LADIES PROGRESSIVE OPTIONAL BONUS WAGERS. THE RETAIL LICENSEE MAY CHOOSE TO OFFER ANY COMBINATION OF THE OPTIONAL BONUS WAGERS LISTED IN THESE RULES OF PLAY.
- (3) RIDE FREE MAY ONLY BE PLAYED ON APPROVED TABLE EQUIPMENT WITH THE NECESSARY SIGNAGE AND WHICH DISPLAYS THE RIDE FREE TABLE LAYOUT. AT THE DISCRETION OF THE RETAIL LICENSEE, PLAYERS MAY BE REQUIRED TO MAKE A STANDARD BLACKJACK WAGER IN ORDER TO MAKE ANY OF THE CONFIGURED OPTIONAL BONUS WAGERS.
- (4) THE RETAIL LICENSEE WILL DETERMINE AND POST ALL MINIMUM AND MAXIMUM WAGERING LIMITS FOR BOTH STANDARD AND OPTIONAL BONUS WAGER, ALONG WITH ANY APPLICABLE AGGREGATE PAY OUT LIMITS.
- (5) DEALING AND RECONCILING THE GAME.
- (6) TO BEGIN EACH ROUND, PLAYERS MUST PLACE A STANDARD BLACKJACK WAGER (IF APPLICABLE) AND MAY ALSO PLACE WAGER(S) ON ANY OF THE AVAILABLE OPTIONAL BONUS WAGERS ON THEIR DESIGNATED SPOTS ON THE LAYOUT.
- (7) PLAYERS MAY OPTIONALLY PLACE A WAGER FOR THE BENEFIT OF THE DEALER. THAT WAGER IS PLACED IMMEDIATELY IN FRONT OF (THE DEALER'S SIDE) THE STANDARD WAGER(S), ANY OPTIONAL BONUS WAGER(S), OR BOTH. PLAYERS MAY NOT PLACE A WAGER FOR THE BENEFIT OF THE DEALER ON THE 21+3 PROGRESSIVE OR THE LUCKY LADIES PROGRESSIVE OPTIONAL BONUS WAGERS.
- (8) ONCE ALL WAGERS ARE PLACED, STANDARD BLACKJACK DEALING PROCEDURES ARE FOLLOWED, WHERE EACH PLAYER RECEIVES TWO CARDS FACEUP, WHILE THE DEALER RECEIVES ONE CARD FACEUP AND ONE CARD FACEDOWN.
 - (A) DEALER HITS ON SOFT 17.
 - (B) BLACKJACKS PAYS 3 TO 2.
 - (C) OPERATORS CAN CHOOSE TO CONFIGURE *RIDE FREE* WITH OR WITHOUT LATE SURRENDER. (I.E., AFTER THE DEALER CHECKS FOR A BLACKJACK, BUT BEFORE ANY ACTION ON PLAYER HANDS).

(9) STANDARD BLACKJACK RULES/PROCEDURES ARE FOLLOWED UNTIL THE GAME IS COMPLETED, EXCEPT FOR THE RIDE FREE DOUBLE, RIDE FREE SPLIT, PUSH 22, AND PROCEDURES DETAILED BELOW:

(A) IF A PLAYER WITH AN ACTIVE HEDGE 22 WAGER BUSTS THEIR ORIGINAL HAND OR HAS A BLACKJACK, THEIR CARDS SHOULD BE LEFT ON THE TABLE UNTIL THE HEDGE 22 WAGER IS RECONCILED.

(B) IF ALL PLAYERS WITH ACTIVE HEDGE 22 WAGERS BUST THEIR ORIGINAL HAND OR HAVE A BLACKJACK, THE DEALER MUST PLAY OUT THEIR HAND (DRAW) IN ORDER TO RECONCILE THE HEDGE 22 WAGER.

(10) **RIDE FREE DOUBLE.**

(11) PLAYERS MAY DOUBLE ON ANY 2-CARD HARD TOTAL OF 9, 10, OR 11 FOR FREE USING A RIDE FREE LAMMER IN PLACE OF THE ADDITIONAL WAGER, INCLUDING AFTER SPLITTING (STANDARD AND RIDE FREE SPLITS). PLAYERS RECEIVE A LAMMER FOR EACH RIDE FREE DOUBLE HAND.

(A) IF A PLAYER WINS ANY OF THEIR RIDE FREE DOUBLE HANDS, THEY ARE PAID BY REPLACING EACH LAMMER WITH AMOUNT EQUAL TO ORIGINAL WAGER, AND THE LAMMERS ARE COLLECTED.

(B) IF A PLAYER LOSES OR TIES ANY OF THEIR RIDE FREE DOUBLE HANDS, ONLY THE LAMMERS ARE COLLECTED.

(12) IF A PLAYER HAS MADE A SILVER STACK WAGER, THE LAMMERS ARE MOVED TO A SPOT IN FRONT OF THE SILVER STACK WAGER, REGARDLESS OF THE HAND'S OUTCOME.

(13) ANY TWO-CARD HANDS NOT ELIGIBLE FOR A RIDE FREE DOUBLE CAN STILL BE DOUBLED FOLLOWING STANDARD PROCEDURES WITH AN ADDITIONAL WAGER, INCLUDING AFTER SPLITTING.

(14) **RIDE FREE SPLIT.**

(15) PLAYERS MAY SPLIT ANY PAIR FOR FREE, EXCEPT 10-VALUED CARDS, USING A RIDE FREE LAMMER IN PLACE OF THE ADDITIONAL WAGER. PLAYERS MAY RE-SPLIT HANDS, RECEIVING A LAMMER FOR EACH ADDITIONAL SPLIT (UP TO FOUR HANDS).

(A) IF A PLAYER WINS ANY OF THEIR RIDE FREE SPLIT HANDS, THEY ARE PAID BY REPLACING EACH LAMMER WITH AN AMOUNT EQUAL TO ORIGINAL WAGER, AND THE LAMMERS ARE COLLECTED.

(B) IF A PLAYER LOSES OR TIES ANY OF THEIR RIDE FREE SPLIT HANDS, ONLY THE LAMMERS ARE COLLECTED.

(16) IF A PLAYER HAS MADE A SILVER STACK WAGER, THE LAMMERS ARE MOVED IN FRONT OF THE SILVER STACK WAGER, REGARDLESS OF THE HAND'S OUTCOME.

(17) HANDS NOT ELIGIBLE FOR A RIDE FREE SPLIT CAN STILL BE SPLIT FOLLOWING STANDARD PROCEDURES WITH AN ADDITIONAL WAGER.

(A) UP TO FOUR SPLIT HANDS.

(B) ACES MAY BE RE-SPLIT, ONE CARD TO SPLIT ACES.

(18) NOTE THAT IF A PLAYER BUSTS THEIR ORIGINAL HAND, THEIR CARDS SHOULD BE PLACED FACE DOWN WITH THE ORIGINAL BET ON TOP. THIS BET IS A REFERENCE FOR THE VALUE OF ANY OF THE PLAYER'S WINNING RIDE FREE LAMMERS FROM SPLIT HANDS. THE BUSTED HAND AND ITS BET SHOULD BE COLLECTED AFTER ALL OF THEIR RIDE FREE SPLIT HANDS ARE RECONCILED.

(19) IF THE DEALER'S TOTAL IS 22 THEN ALL ACTIVE HANDS PUSH EXCEPT FOR A BLACKJACK.

(20) HANDS ARE EVALUATED AND PAID OUT IN STANDARD BLACKJACK PROCEDURE. BONUS WAGERS ARE PAID OUT BASED ON THEIR RESPECTIVE PAY TABLE.

(21) **OPTIONAL BONUS WAGERS.**

(A) HEDGE 22: A PLAYER WAGERS THAT THE DEALER WILL BUST WITH A TOTAL OF 22 AND THE PLAYER'S HAND WILL NOT EXCEED 29. THE WAGER PAYS ACCORDING TO THE CORRESPONDING PAY TABLE BELOW.

(B) SILVER STACK: A PLAYER WAGERS THAT THEY WILL ACCUMULATE THE NUMBER OF "RIDE FREE" LAMMERS THAT WILL PAY BASED ON THE CORRESPONDING PAY TABLE BELOW.

(C) BUST BONUS: A PLAYER WAGERS THAT THE DEALER'S HAND WILL RESULT IN A BUST (THE PLAYER'S HAND CANNOT BE A POINT TOTAL OF 30). THE WAGER IS PLACED AFTER THE INITIAL ROUND OF CARDS HAVE BEEN DEALT, BUT PRIOR TO THE DEALER REVEALING THEIR FACE-DOWN CARD. ON WINNING WAGERS,

PAYS ARE BASED ON THE DEALER'S INITIAL UP-CARD AND ACCORDING TO THE CORRESPONDING PAY TABLE BELOW.

(D) 21+3 (CLASSIC, XTREME, TOP 3): A PLAYER WAGERS THAT THEIR THREE-CARD HAND (FORMED FROM THE PLAYER'S INITIAL TWO CARDS AND THE DEALER'S UP CARD) ACHIEVES A TRIGGERING EVENT BASED ON THE CORRESPONDING PAY TABLE BELOW.

(E) LUCKY LADIES (FELT): A PLAYER WAGERS THAT THEIR INITIAL TWO CARDS WILL EQUAL A TOTAL OF 20 AND ACHIEVE A TRIGGERING EVENT BASED ON THE CORRESPONDING PAY TABLE BELOW.

(F) 21+3 PROGRESSIVE: A PLAYER WAGERS THAT THEIR THREE-CARD HAND (FORMED FROM THE PLAYER'S INITIAL TWO CARDS AND THE DEALER'S UP CARD) ACHIEVES A TRIGGERING EVENT BASED ON THE CORRESPONDING PAY TABLE BELOW.

(G) LUCKY LADIES PROGRESSIVE: A PLAYER WAGERS THAT THEIR INITIAL TWO CARDS WILL EQUAL A TOTAL OF 20 AND ACHIEVE A TRIGGERING EVENT BASED ON THE CORRESPONDING PAY TABLE BELOW.

(22) OPTIONAL BONUS WAGER PAY TABLES.

(23) HEDGE 22.

TRIGGERING EVENT	PT-FLT-SB1-01	PT-FLT-SB1-02	PT-FLT-SB1-03
DEALER 22 (SUITED)	50	50	11
DEALER 22 (SAME COLOR)	20	20	11
DEALER 22 (OTHER)	8	7	11
OTHER	LOSS	LOSS	LOSS

(A) NOTES:

(I) ALL PAYS ARE "TO 1."

(II) ONLY THE HIGHEST QUALIFYING HAND IS PAID.

(III) OPERATORS MAY POST A MAXIMUM AGGREGATE AMOUNT PER ROUND OR PER HAND.

(24) SILVER STACK.

NUMBER OF FREE RIDE LAMMERS COLLECTED	PT-FLT-SB2-01	PT-FLT-SB2-02
7	1000	100
6	300	100
5	100	100
4	60	50
3	30	30
2	10	12
1	3	3

(A) NOTES:

(I) ALL PAYS ARE "TO 1."

(II) ONLY THE HIGHEST QUALIFYING HAND IS PAID.

(III) OPERATORS MAY POST A MAXIMUM AGGREGATE AMOUNT PER ROUND OR PER HAND.

(25) BUST BONUS.

DEALER'S UP-CARD	PT-FLT-BB-01	
	PAYS WITH DEALER'S OFF-SUIT BUST CARDS	PAYS WITH DEALER'S SUITED BUST CARDS
ACE	3	50

2	1	25
3	1	15
4	1	10
5	1	5
6	1	3
7	2	15
8	2	10
9	2	20
10	2	20
8-8-8	25	75

(A) NOTES:

(I) ALL PAYS ARE "TO 1."

(II) ONLY THE HIGHEST QUALIFYING HAND IS PAID.

(III) CAN BE CONFIGURED WITH 1-8 DECKS.

(IV) THE 8-8-8 AWARD IS BASED ON A DEALER BUST WITH THREE EIGHT-VALUED CARDS.

(V) A PLAYER DOES NOT WIN THEIR BUST BONUS WAGER IF THEIR HAND IS A BUST WITH A TOTAL OF 30.

(26) 21+3 CLASSIC.

HAND	PT-FLT-213-01	PT-FLT-213-03
	2 DECKS	6 DECKS
STRAIGHT FLUSH	2.5	9
THREE-OF-A-KIND	2.5	9
STRAIGHT	2.5	9
FLUSH	2.5	9
PAIR	2.5	LOSS

HAND	PT-FLT-213-E01		PT-FLT-213-E02		PT-FLT-213-E03		PT-FLT-213-E04	
	8 DECKS							
	PAYS	ENVY	PAYS	ENVY	PAYS	ENVY	PAYS	ENVY
STRAIGHT FLUSH	8	\$1	25	\$10	25	\$10	25	\$10
THREE-OF-A-KIND	8	\$1	15	\$5	15	\$5	15	\$5
STRAIGHT	8	\$1	8	\$2	10	\$2	10	\$2
FLUSH	8	\$1	5	\$1	5	\$1	5	\$1

(A) NOTES:

(I) ALL PAYS ARE "TO 1."

(II) ONLY THE HIGHEST QUALIFYING HAND IS PAID.

(III) CAN BE CONFIGURED WITH 6 DECKS.

(IV) THE DEALER WILL RECEIVE A FIXED DEALER ENVY PAY FOR EACH PLAYER'S 21+3 HAND THAT ACHIEVES A TRIGGERING EVENT THAT INCLUDES A DEALER ENVY AWARD.

(27) 21+3 EXTREME.

HAND	PT-FLT-213XT-01	PT-FLT-213XT-03	PT-FLT-213XT-04
	1-8 DECKS	4-8 DECKS	
SUITED THREE-OF-A-KIND	-	100	100
STRAIGHT FLUSH	30	40	30
THREE-OF-A-KIND	20	25	20
STRAIGHT	10	10	10
FLUSH	5	5	5

(A) NOTES:

(I) ALL PAYS ARE "TO 1."

(II) ONLY THE HIGHEST QUALIFYING HAND IS PAID.

(III) CAN BE CONFIGURED WITH 1 TO 8 DECKS.

(28) 21+3 TOP 3.

HAND	PT-FLT-TOP3-01	PT-FLT-TOP3-02
THREE-OF-A-KIND (SUITED)	270	1000
STRAIGHT FLUSH	180	100
THREE-OF-A-KIND	90	70

(A) NOTES:

(I) ALL PAYS ARE "TO 1."

(II) ONLY THE HIGHEST QUALIFYING HAND IS PAID.

(III) CAN BE CONFIGURED WITH 2-8 DECKS AND IN CONJUNCTION WITH 21+3 CLASSIC OR XTREME.

(IV) PLAYERS CAN ONLY MAKE A TOP 3 WAGER IF THEY HAVE MADE A 21+3 CLASSIC OR XTREME.

(29) LUCKY LADIES (FELT).

TRIGGERING EVENT	PT-FLT-LL-01	PT-FLT-LL-02	PT-FLT-LL-03
	2 DECKS	4 DECKS	6-8 DECKS
QUEEN OF HEARTS PAIR WITH DEALER BLACKJACK	1000	1000	1000
QUEEN OF HEARTS PAIR	200	150	125
MATCHED 20	25	20	19
SUITED 20	10	9	9
ANY 20	4	4	4

(A) NOTES:

(I) ALL PAYS ARE "TO 1."

(II) ONLY THE HIGHEST QUALIFYING HAND IS PAID.

(III) TRIGGERING EVENTS CAN BE SUMMARIZED AND REFERRED TO AS "FIRST 2 CARDS EQUAL 20" ON THE LAYOUT BET SPOT.

(30) 21+3 PROGRESSIVE.

HAND	PT-BJS-213-01	PT-BJS-213-04	PT-BJS-213-07	PT-BJS-213-10
THREE ACES OR KINGS (SPECIFIC SUIT)	100%	100%	100%	100%
THREE ACES OR KINGS (SUITED)	100%	100%	\$2000	\$3000
THREE-OF-A-KIND (SUITED)	\$125	\$150	\$150	\$200
STRAIGHT FLUSH	\$25	\$40	\$40	\$30
THREE-OF-A-KIND (OFFSUIT)	\$20	\$20	\$20	\$20
STRAIGHT	\$7	\$7	\$5	\$10
FLUSH	\$3	\$3	\$3	-

HAND	PT-BJS-213-02	PT-BJS-213-05	PT-BJS-213-08
THREE ACES, KINGS, OR QUEENS (SPECIFIC SUIT)	100%	100%	100%
THREE ACES, KINGS, OR QUEENS (SUITED)	100%	100%	\$2000
THREE-OF-A-KIND (SUITED)	\$125	\$150	\$125
STRAIGHT FLUSH	\$25	\$40	\$40
THREE-OF-A-KIND (OFFSUIT)	\$20	\$20	\$20
STRAIGHT	\$6	\$7	\$6
FLUSH	\$2	\$2	\$2

HAND	PT-BJS-213-03	PT-BJS-213-06	PT-BJS-213-09	PT-BJS-213-11
THREE ACES (SPECIFIC SUIT)	100%	100%	100%	100%
THREE ACES (SUITED)	100%	100%	\$2000	\$3000
THREE-OF-A-KIND (SUITED)	\$125	\$150	\$150	\$200
STRAIGHT FLUSH	\$25	\$40	\$40	\$30
THREE-OF-A-KIND (OFFSUIT)	\$20	\$20	\$20	\$20
STRAIGHT	\$7	\$7	\$5	\$10
FLUSH	\$3	\$3	\$3	-

(A) NOTES:

(I) ALL PAYS ARE "FOR 1."

(II) ONLY THE HIGHEST QUALIFYING HAND IS PAID.

(III) CAN BE CONFIGURED WITH 3-8 DECKS.

(IV) THE ABOVE PAY TABLES ARE BASED OFF A \$1 WAGER. IF THE PROGRESSIVE IS CONFIGURED WITH A DIFFERENT BASE WAGERING UNIT, THE SEED/RESEED AND PAYS SHOULD BE MULTIPLIED ACCORDINGLY.

(V) WITH PAY TABLES THAT ARE CONFIGURED WITH A RESERVE METER, THE RETAIL LICENSEE MAY CONFIGURE THE PROGRESSIVE WITH ANY INITIAL SEED AMOUNT, AS IT DOES NOT HAVE AN EFFECT ON LONG-TERM HOUSE EDGE.

(VI) WITH PAY TABLES THAT ARE CONFIGURED WITH A FIXED SEED/RESEED AMOUNT, THE RETAIL LICENSEE MUST CONFIGURE THE PROGRESSIVE WITH THE SPECIFIED FIXED

SEED/RESEED AMOUNT (SCALED TO THE FIXED WAGER AMOUNT) IN ORDER TO MAINTAIN THE THEORETICAL HOUSE EDGE.

(31) LUCKY LADIES PROGRESSIVE.

TRIGGERING EVENTS	2-8 DECKS	2 DECKS		
	PT-BJS-LL-26	PT-BJS-LL-27	PT-BJS-LL-28	PT-BJS-LL-29
QUEEN OF HEARTS PAIR WITH DEALER BLACKJACK (SUIT SPECIFIC)	100%	100%	100%	100%
QUEEN OF HEARTS PAIR WITH DEALER BLACKJACK (SUITED)	100%	100%	100%	100%
QUEEN OF HEARTS PAIR WITH DEALER BLACKJACK	100%	100%	25%	\$1000
QUEEN OF HEARTS PAIR	\$200	\$200	\$250	\$200
MATCHED 20	\$25	\$20	\$50	\$50
SUITED 20	\$10	\$10	\$10	\$10
ANY 20	\$2	\$3	\$2	\$2

TRIGGERING EVENTS	4-8 DECKS					
	PT-BJS-LL-30	PT-BJS-LL-31	PT-BJS-LL-32	PT-BJS-LL-33	PT-BJS-LL-34	PT-BJS-LL-35
QUEEN OF HEARTS PAIR WITH DEALER BLACKJACK (SUIT SPECIFIC)	100%	100%	100%	100%	100%	100%
QUEEN OF HEARTS PAIR WITH DEALER BLACKJACK (SUITED)	100%	100%	100%	100%	25%	\$3000
QUEEN OF HEARTS PAIR WITH DEALER BLACKJACK	100%	100%	25%	\$750	10%	\$1000
QUEEN OF HEARTS PAIR	\$250	\$150	\$200	\$150	\$250	\$150
MATCHED 20	\$30	\$20	\$25	\$25	\$25	\$25
SUITED 20	\$10	\$10	\$10	\$10	\$10	\$10
ANY 20	\$2	\$3	\$2	\$2	\$2	\$2

(A) NOTES:

- (I) ALL PAYS ARE "FOR 1."
- (II) ONLY THE HIGHEST QUALIFYING HAND IS PAID.
- (III) THE ABOVE PAY TABLES ARE BASED OFF A \$1 WAGER. IF THE PROGRESSIVE IS CONFIGURED WITH A DIFFERENT BASE WAGERING UNIT, THE SEED/RESEED AND PAYS SHOULD BE MULTIPLIED ACCORDINGLY.
- (IV) WITH PAY TABLES THAT ARE CONFIGURED WITH A RESERVE METER, THE RETAIL LICENSEE MAY CONFIGURE THE PROGRESSIVE WITH ANY INITIAL SEED AMOUNT, AS IT DOES NOT HAVE AN EFFECT ON LONG-TERM HOUSE EDGE.
- (V) WITH PAY TABLES THAT ARE CONFIGURED WITH A FIXED SEED/RESEED AMOUNT, THE RETAIL LICENSEE MUST CONFIGURE THE PROGRESSIVE WITH THE SPECIFIED FIXED SEED/RESEED AMOUNT (SCALED TO THE FIXED WAGER AMOUNT) IN ORDER TO MAINTAIN THE THEORETICAL HOUSE EDGE.

BASIS AND PURPOSE FOR RULE 28

The purpose of Rule 28 is to establish playing rules for authorized types of baccarat, mini baccarat, midi baccarat and management procedures for conducting baccarat, mini baccarat and midi baccarat games in compliance with section 44-30-302(2), C.R.S. The statutory basis for Rule 28 is found in sections 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., 44-30-816, C.R.S., and 44-30-818, C.R.S.

RULE 28 RULES FOR BACCARAT

30-2899.09 THE PLAY – 3 DICE BACCARAT.

- (1) 3 DICE BACCARAT IS A TRADEMARKED BACCARAT VARIATION GAME, THE RIGHTS TO WHICH ARE OWNED BY GALAXY GAMING OF LAS VEGAS, NEVADA AND WHICH MAY BE TRANSFERRED OR ASSIGNED. 3 DICE BACCARAT MUST BE PLAYED ACCORDING TO THE FOLLOWING RULES. 3 DICE BACCARAT IS PLAYED WITH TWO DICE SHAKERS/CUPS (REPRESENTING THE PLAYER HAND AND THE BANKER HAND), WITH EACH SHAKER/CUP CONTAINING THREE 6-SIDED DICE. THE GAME IS SCORED LIKE BACCARAT, WHERE THE HAND'S FINAL VALUE IS THE LAST DIGIT OF THE SUM OF ITS 3 DICE (E.G., 10 = 0, 11 = 1, 12 = 2, 13 = 3, ETC.). THE HAND WITH THE HIGHER VALUE WINS.
- (2) 3 DICE BACCARAT INCLUDES OPTIONAL BONUS WAGERS. AVAILABLE ARE THE SINGLE-EVENT, GOLDEN TALONS, AND TRIPLE PROGRESSIVE OPTIONAL BONUS WAGERS. THE RETAIL LICENSEE MAY CHOOSE TO OFFER ANY COMBINATION OF THE OPTIONAL BONUS WAGERS LISTED IN THESE RULES OF PLAY.
- (3) 3 DICE BACCARAT MAY ONLY BE PLAYED ON APPROVED TABLE EQUIPMENT WITH THE NECESSARY SIGNAGE, AND WHICH DISPLAYS THE 3 DICE BACCARAT TABLE LAYOUT. AT THE DISCRETION OF THE RETAIL LICENSEE, PLAYERS MAY BE REQUIRED TO MAKE A STANDARD BACCARAT WAGER IN ORDER TO MAKE ANY OF THE CONFIGURED OPTIONAL BONUS WAGERS.
- (4) 3 DICE BACCARAT IS COMMISSION-FREE, WHERE A DICE OUTCOME OF 3 OVER 0 PUSHES THE WINNING HAND.
- (5) THE RETAIL LICENSEE WILL DETERMINE AND POST ALL MINIMUM AND MAXIMUM WAGERING LIMITS FOR BOTH STANDARD AND OPTIONAL BONUS WAGER, ALONG WITH ANY APPLICABLE AGGREGATE PAY OUT LIMITS.
- (6) **DEALING AND RECONCILING THE GAME.**
- (7) TO BEGIN EACH ROUND, PLAYERS MUST PLACE A STANDARD BACCARAT WAGER (IF APPLICABLE) AND MAY ALSO PLACE WAGER(S) ON ANY OF THE AVAILABLE OPTIONAL BONUS WAGERS ON THEIR DESIGNATED SPOTS ON THE LAYOUT.
- (8) ONCE ALL WAGERS ARE PLACED, THE DEALER WILL SHAKE EACH DICE CUP. NOTE THAT AT THE OPERATOR'S DISCRETION, THE DEALER MAY ALLOW PLAYERS TO SHAKE THE DICE CUP(S) BASED ON WAGER AMOUNTS, NUMBER OF PLAYERS, OR OTHER CRITERIA. IN SUCH CASES, THE DEALER MUST SHAKE THE DICE CUP(S) BEFORE HANDING THEM OVER TO PLAYER(S), AND NEITHER THE PLAYER NOR THE DEALER CAN EXPOSE THE DICE PRIOR TO THE PLAYER SHAKING THE CUPS. AFTER THE DEALER REVEALS THE DICE, THE VALUES OF EACH HAND ARE COMPARED AND EVALUATED AS FOLLOWS:
 - (A) IF THE *PLAYER* HAND WINS:
 - (I) THE *PLAYER* WAGER WINS AND PAYS 1 TO 1.
 - (A) IF THE WINNING OUTCOME WAS **3 OVER 0**, THE *PLAYER* WAGER PUSHES.
 - (II) THE *BANKER* AND *TIE* WAGERS LOSE.
 - (B) IF THE *BANKER* HAND WINS:
 - (I) THE *BANKER* WAGER WINS AND PAYS 1 TO 1.
 - (A) IF THE WINNING OUTCOME WAS **3 OVER 0**, THE *BANKER* WAGER PUSHES.
 - (II) THE *PLAYER* AND *TIE* WAGERS LOSE.
 - (C) IF THE HANDS ARE TIED:
 - (I) THE *TIE* WAGER WINS AND PAYS 8 TO 1.
 - (II) THE *PLAYER* AND *BANKER* WAGERS PUSH.
- (9) PLAYERS MAY OPTIONALLY PLACE A WAGER FOR THE BENEFIT OF THE DEALER. THAT WAGER IS PLACED IMMEDIATELY IN FRONT OF (THE DEALER'S SIDE) THE STANDARD WAGER(S), ANY OPTIONAL BONUS WAGER(S), OR BOTH. PLAYERS MAY NOT PLACE A WAGER FOR THE BENEFIT OF THE DEALER ON THE TRIPLE PROGRESSIVE OPTIONAL BONUS WAGER.

(10) **OPTIONAL BONUS WAGERS.**

- (A) **SINGLE-EVENT BONUS WAGERS:** PLAYERS WIN IF THE SPECIFIC OUTCOME IS ACHIEVED AND ARE PAID BASED ON THE CORRESPONDING PAY TABLE BELOW.
- (B) **GOLDEN TALONS:** A GOLDEN TALONS WAGER MAY BE PLACED ON THE *PLAYER HAND, BANKER HAND, OR BOTH*. PLAYERS WIN IF THEIR SELECTED HAND WINS BY A SPECIFIC VALUE. WINS ARE PAID ACCORDING TO THE CORRESPONDING PAY TABLE BELOW.
- (C) **TRIPLE PROGRESSIVE:** PLAYERS WIN IF THE *PLAYER AND/OR BANKER HAND* HAS A TRIPLE WITH 3 DICE AND ARE PAID ACCORDING TO THE CORRESPONDING PAY TABLE BELOW. PAYS ARE INCREASED WITH SPECIFIC TRIPLES AND WHEN BOTH HANDS HAVE A TRIPLE.

(11) **OPTIONAL BONUS WAGER PAY TABLES.**

(12) **SINGLE EVENT BONUS WAGERS.**

PAY TABLE ID	EVENT/DESCRIPTION	PAYS
PT-FLT-3DB-SE-01	GOLDEN 3 (3 OVER 0)	35
PT-FLT-3DB-SE-02	GOLDEN 3 PLAYER (<i>PLAYER WINS 3 OVER 0</i>)	70
PT-FLT-3DB-SE-03	GOLDEN 3 BANKER (<i>BANKER WINS 3 OVER 0</i>)	70
PT-FLT-3DB-SE-04	SUN 7 (<i>BANKER WINNING 7</i>)	14
PT-FLT-3DB-SE-05	MOON 8 (<i>PLAYER WINNING 8</i>)	10
PT-FLT-3DB-SE-06	TRIPLE 3 (<i>THREE 3S</i>)	100
PT-FLT-3DB-SE-07	TRIPLE 1 OR 6 (<i>THREE 1S OR THREE 6S</i>)	50
PT-FLT-3DB-SE-08	ANY TRIPLE	15
PT-FLT-3DB-SE-09	9 OVER 6	50
PT-FLT-3DB-SE-10	DOUBLE STRAIGHT (<i>PLAYER AND BANKER</i>)	70
PT-FLT-3DB-SE-11	0 OR 9 TIE	30
PT-FLT-3DB-SE-12	5 TIE	150
PT-FLT-3DB-SE-13	1 OVER 0	25

(A) **NOTES:**

- (I) ALL PAYS ARE "TO 1."
- (II) EACH PAY TABLE REPRESENTS A SINGLE-EVENT OPTIONAL BONUS WAGER.
- (III) A TRIPLE IS WHEN ALL THREE OF THE *PLAYER OR BANKER DICE* ARE THE SAME VALUE, E.G., 111, 222, 333, 444, 555, AND 666.
- (IV) A DOUBLE STRAIGHT IS WHEN ALL 3 OF THE *PLAYER AND BANKER DICE* ARE OF SEQUENTIAL VALUES. THE FOUR POSSIBLE STRAIGHTS ARE: 123, 234, 345, AND 456.

(13) **GOLDEN TALONS.**

SELECTED HAND	PT-FLT-3DB-GT-01	PT-FLT-3DB-GT-02	PT-FLT-3DB-GT-03
WINS BY 9	10	10	15
WINS BY 8	5	5	5
WINS BY 7	4	4	4
WINS BY 6	3	3	3
WINS BY 5	2	1	2

WINS BY 4	1	LOSS	LOSS
TIE	LOSS	PUSH	LOSS

(A) NOTES:

(I) ALL PAYS ARE "TO 1."

(II) OUTCOMES ARE BASED ON THE SELECTED HAND(S): *PLAYER, BANKER, OR BOTH.*

(14) TRIPLE PROGRESSIVE.

OUTCOME	PT-PRG-TRI-01	PT-PRG-TRI-02	PT-PRG-TRI-03
TRIPLE 3 TIE (PLAYER & BANKER 333)	100%	100%	100%
TRIPLE 3 OVER TRIPLE 6	\$1000	\$1000	100%
DOUBLE TRIPLE (PLAYER & BANKER)	\$100	\$100	\$100
TRIPLE 3	\$20	\$20	\$20
TRIPLE 1 OR 2	\$10	\$6	\$10
ANY TRIPLE	\$3	\$4	\$5

(A) NOTES:

(I) ALL PAYS ARE "FOR 1."

(II) ONLY THE HIGHEST QUALIFYING OUTCOME IS PAID.

(III) A *TRIPLE* IS WHEN ALL THREE OF THE *PLAYER* OR *BANKER* DICE ARE THE SAME VALUE, E.G., 111, 222, 333, 444, 555, AND 666.

(IV) FIXED PAYS ARE AWARDED TO EACH WINNING PLAYER. 100% AWARDS ARE SPLIT AMONG ALL WINNING PLAYERS.

(V) THE PROGRESSIVE PAY TABLES ARE BASED OFF A \$1 WAGER. IF THE PROGRESSIVE IS CONFIGURED WITH A DIFFERENT BASE WAGERING UNIT, THE SEED/RESEED AND PAYS SHOULD BE MULTIPLIED ACCORDINGLY.

(VI) WITH PAY TABLES THAT ARE CONFIGURED WITH A RESERVE METER, THE RETAIL LICENSEE MAY CONFIGURE THE PROGRESSIVE WITH ANY INITIAL SEED AMOUNT, AS IT DOES NOT HAVE AN EFFECT ON LONG-TERM HOUSE EDGE.

(VII) WITH PAY TABLES THAT ARE CONFIGURED WITH A FIXED SEED/RESEED AMOUNT, THE RETAIL LICENSEE MUST CONFIGURE THE PROGRESSIVE WITH THE SPECIFIED FIXED SEED/RESEED AMOUNT (SCALED TO THE FIXED WAGER AMOUNT) IN ORDER TO MAINTAIN THE THEORETICAL HOUSE EDGE.