BASIS AND PURPOSE FOR RULE 10

The purpose of Rule 10 is to establish playing rules for authorized types of poker and management procedures for conducting poker games in compliance with section 44-30-302 (2), C.R.S. The statutory basis for Rule 10 is found in sections 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., 44-30-816, C.R.S., and 44-30-818, C.R.S. *Amended 8/14/16*

RULE 10 RULES FOR POKER

30-1045.07 Tournament rules of play.

The rules of play of each tournament game shall follow the standard rules of play of each game as set forth in Rule 10. Variations to the definition of the button in Rule 10, the number of cards in a standard deck of cards and the standard rules of each game as set forth in this Rule 10 may be played during the play of tournaments. The rules for the conduct of each tournament shall be reduced to writing and a copy shall be provided to all tournament players. A copy of the rules must also be provided to the local office of the Division of GamingTable Games Chair at least five days in advance of the scheduled start of the tournament. The Division shall notify the retail licensee of any proposed tournament rules which the Division finds to be unacceptable, and the licensee shall not offer a tournament using the rules found unacceptable. (301057 temp. 5/13/93, perm. 6/30/93) (30-1057 perm. 3/31/96) (30-1057 amended perm. 03/30/02) (301057 amended 12/30/04) (30-1057 relocated and renumbered as 30-1045.07, effective 12/15/17) Amended 6/14/21; Amended 2/14/23

BASIS AND PURPOSE FOR RULE 12

The purpose of Rule 12 is to establish a procedure for the testing and approval by the Commission of gaming devices and equipment, to establish requirements for the gaming devices and equipment to be used in limited gaming in Colorado, and to establish procedures for the storage of gaming devices and equipment in compliance with section 44-30-302 (2), C.R.S. The statutory basis for Rule 12 is found in sections 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., and 44-30-806, C.R.S.

RULE 12 GAMING DEVICES AND EQUIPMENT

30-1254 Progressive table games defined.

- (5) During the normal mode of progressive table games, the progressive controller must continuously monitor each table on the link for inserted coins, or coins, chips, or tokens placed on the table sensors, and must multiply the accepted coins, chips, or tokens by the rate progression in order to determine the correct amounts to apply to the progressive jackpot. The progressive display must be constantly updated as play on the link is continued.
 - (A) IF A TABLE GAME PROGRESSIVE SYSTEM HAS MULTI-COIN BET SENSORS, FOR DIFFERENT WAGER AMOUNTS, THE LENSES OF THE BETTING SENSORS MUST BE A DIFFERENT COLOR TO DETERMINE THE VALUE OF THE WAGER.

BASIS AND PURPOSE FOR RULE 28

The purpose of Rule 28 is to establish playing rules for authorized types of baccarat, mini baccarat, midi baccarat and management procedures for conducting baccarat, mini baccarat and midi baccarat games in compliance with section 44-30-302(2), C.R.S. The statutory basis for Rule 28 is found in sections 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., 44-30-816, C.R.S., and 44-30-818, C.R.S.

RULE 28 RULES FOR BACCARAT

30-2899.03 The Play- Dragon Bonus.

	Pay Table 1	Pay Table 2	
Win by 9 points *	30 to 1	Win by 9 points *	20 to 1
Win by 8 points *	10 to 1	Win by 8 points *	8 to 1
Win by 7 points *	6 to 1	Win by 7 points *	7 to 1
Win by 6 points *	4 to 1	Win by 6 points *	4 to 1
Win by 5 points *	2 to 1	Win by 5 points *	3 to 1
Win by 4 points *	1 to 1	Win by 4 points *	1 to 1
Natural winner	1 to 1	Natural winner	1 to 1
Natural <mark>winner</mark> ties	PUSH	Natural ties	PUSH
*Non-naturals		*Non- naturals	