

## BASIS AND PURPOSE FOR RULE 28

The purpose of Rule 28 is to establish playing rules for authorized types of baccarat, mini baccarat, midi baccarat and management procedures for conducting baccarat, mini baccarat and midi baccarat games in compliance with section 44-30-302(2), C.R.S. The statutory basis for Rule 28 is found in sections 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., 44-30-816, C.R.S., and 44-30-818, C.R.S.

## RULE 28 RULES FOR BACCARAT

### **30-2899.09 THE PLAY – 3 DICE BACCARAT.**

- (1) 3 DICE BACCARAT IS A TRADEMARKED BACCARAT VARIATION GAME, THE RIGHTS TO WHICH ARE OWNED BY GALAXY GAMING OF LAS VEGAS, NEVADA AND WHICH MAY BE TRANSFERRED OR ASSIGNED. 3 DICE BACCARAT MUST BE PLAYED ACCORDING TO THE FOLLOWING RULES. 3 DICE BACCARAT IS PLAYED WITH TWO DICE SHAKERS/CUPS (REPRESENTING THE PLAYER HAND AND THE BANKER HAND), WITH EACH SHAKER/CUP CONTAINING THREE 6-SIDED DICE. THE GAME IS SCORED LIKE BACCARAT, WHERE THE HAND'S FINAL VALUE IS THE LAST DIGIT OF THE SUM OF ITS 3 DICE (E.G., 10 = 0, 11 = 1, 12 = 2, 13 = 3, ETC.). THE HAND WITH THE HIGHER VALUE WINS.
- (2) 3 DICE BACCARAT INCLUDES OPTIONAL BONUS WAGERS. AVAILABLE ARE THE SINGLE-EVENT, GOLDEN TALONS, AND TRIPLE PROGRESSIVE OPTIONAL BONUS WAGERS. THE RETAIL LICENSEE MAY CHOOSE TO OFFER ANY COMBINATION OF THE OPTIONAL BONUS WAGERS LISTED IN THESE RULES OF PLAY.
- (3) 3 DICE BACCARAT MAY ONLY BE PLAYED ON APPROVED TABLE EQUIPMENT WITH THE NECESSARY SIGNAGE, AND WHICH DISPLAYS THE 3 DICE BACCARAT TABLE LAYOUT. AT THE DISCRETION OF THE RETAIL LICENSEE, PLAYERS MAY BE REQUIRED TO MAKE A STANDARD BACCARAT WAGER IN ORDER TO MAKE ANY OF THE CONFIGURED OPTIONAL BONUS WAGERS.
- (4) 3 DICE BACCARAT IS COMMISSION-FREE, WHERE A DICE OUTCOME OF 3 OVER 0 PUSHES THE WINNING HAND.
- (5) THE RETAIL LICENSEE WILL DETERMINE AND POST ALL MINIMUM AND MAXIMUM WAGERING LIMITS FOR BOTH STANDARD AND OPTIONAL BONUS WAGER, ALONG WITH ANY APPLICABLE AGGREGATE PAY OUT LIMITS.
- (6) **DEALING AND RECONCILING THE GAME.**
- (7) TO BEGIN EACH ROUND, PLAYERS MUST PLACE A STANDARD BACCARAT WAGER (IF APPLICABLE) AND MAY ALSO PLACE WAGER(S) ON ANY OF THE AVAILABLE OPTIONAL BONUS WAGERS ON THEIR DESIGNATED SPOTS ON THE LAYOUT.
- (8) ONCE ALL WAGERS ARE PLACED, THE DEALER WILL SHAKE EACH DICE CUP. NOTE THAT AT THE OPERATOR'S DISCRETION, THE DEALER MAY ALLOW PLAYERS TO SHAKE THE DICE CUP(S) BASED ON WAGER AMOUNTS, NUMBER OF PLAYERS, OR OTHER CRITERIA. IN SUCH CASES, THE DEALER MUST SHAKE THE DICE CUP(S) BEFORE HANDING THEM OVER TO PLAYER(S), AND NEITHER THE PLAYER NOR THE DEALER CAN EXPOSE THE DICE PRIOR TO THE PLAYER SHAKING THE CUPS. AFTER THE DEALER REVEALS THE DICE, THE VALUES OF EACH HAND ARE COMPARED AND EVALUATED AS FOLLOWS:
  - (A) IF THE *PLAYER* HAND WINS:
    - (I) THE *PLAYER* WAGER WINS AND PAYS 1 TO 1.

(A) IF THE WINNING OUTCOME WAS **3 OVER 0**, THE *PLAYER* WAGER PUSHES.

(II) THE *BANKER* AND *TIE* WAGERS LOSE.

(B) IF THE *BANKER* HAND WINS:

(I) THE *BANKER* WAGER WINS AND PAYS 1 TO 1.

(A) IF THE WINNING OUTCOME WAS **3 OVER 0**, THE *BANKER* WAGER PUSHES.

(II) THE *PLAYER* AND *TIE* WAGERS LOSE.

(C) IF THE HANDS ARE TIED:

(I) THE *TIE* WAGER WINS AND PAYS 8 TO 1.

(II) THE *PLAYER* AND *BANKER* WAGERS PUSH.

(9) PLAYERS MAY OPTIONALLY PLACE A WAGER FOR THE BENEFIT OF THE DEALER. THAT WAGER IS PLACED IMMEDIATELY IN FRONT OF (THE DEALER'S SIDE) THE STANDARD WAGER(S), ANY OPTIONAL BONUS WAGER(S), OR BOTH. PLAYERS MAY NOT PLACE A WAGER FOR THE BENEFIT OF THE DEALER ON THE TRIPLE PROGRESSIVE OPTIONAL BONUS WAGER.

**(10) OPTIONAL BONUS WAGERS.**

(A) *SINGLE-EVENT BONUS WAGERS*: PLAYERS WIN IF THE SPECIFIC OUTCOME IS ACHIEVED AND ARE PAID BASED ON THE CORRESPONDING PAY TABLE BELOW.

(B) *GOLDEN TALONS*: A *GOLDEN TALONS* WAGER MAY BE PLACED ON THE *PLAYER* HAND, *BANKER* HAND, OR BOTH. PLAYERS WIN IF THEIR SELECTED HAND WINS BY A SPECIFIC VALUE. WINS ARE PAID ACCORDING TO THE CORRESPONDING PAY TABLE BELOW.

(C) *TRIPLE PROGRESSIVE*: PLAYERS WIN IF THE *PLAYER* AND/OR *BANKER* HAND HAS A TRIPLE WITH 3 DICE AND ARE PAID ACCORDING TO THE CORRESPONDING PAY TABLE BELOW. PAYS ARE INCREASED WITH SPECIFIC TRIPLES AND WHEN BOTH HANDS HAVE A TRIPLE.

**(11) OPTIONAL BONUS WAGER PAY TABLES.**

**(12) SINGLE EVENT BONUS WAGERS.**

<b>PAY TABLE ID</b>	<b>EVENT/DESCRIPTION</b>	<b>PAYS</b>
PT-FLT-3DB-SE-01	GOLDEN 3 (3 OVER 0)	35
PT-FLT-3DB-SE-02	GOLDEN 3 <i>PLAYER</i> ( <i>PLAYER</i> WINS 3 OVER 0)	70
PT-FLT-3DB-SE-03	GOLDEN 3 <i>BANKER</i> ( <i>BANKER</i> WINS 3 OVER 0)	70
PT-FLT-3DB-SE-04	SUN 7 ( <i>BANKER</i> WINNING 7)	14
PT-FLT-3DB-SE-05	MOON 8 ( <i>PLAYER</i> WINNING 8)	10
PT-FLT-3DB-SE-06	TRIPLE 3 ( <i>THREE 3S</i> )	100

PT-FLT-3DB-SE-07	TRIPLE 1 OR 6 (THREE 1S OR THREE 6S)	50
PT-FLT-3DB-SE-08	ANY TRIPLE	15
PT-FLT-3DB-SE-09	9 OVER 6	50
PT-FLT-3DB-SE-10	DOUBLE STRAIGHT (PLAYER AND BANKER)	70
PT-FLT-3DB-SE-11	0 OR 9 TIE	30
PT-FLT-3DB-SE-12	5 TIE	150
PT-FLT-3DB-SE-13	1 OVER 0	25

(A) NOTES:

(i) ALL PAYS ARE "TO 1."

(ii) EACH PAY TABLE REPRESENTS A SINGLE-EVENT OPTIONAL BONUS WAGER.

(iii) A TRIPLE IS WHEN ALL THREE OF THE PLAYER OR BANKER DICE ARE THE SAME VALUE, E.G., 111, 222, 333, 444, 555, AND 666.

(iv) A DOUBLE STRAIGHT IS WHEN ALL 3 OF THE PLAYER AND BANKER DICE ARE OF SEQUENTIAL VALUES. THE FOUR POSSIBLE STRAIGHTS ARE: 123, 234, 345, AND 456.

(13) GOLDEN TALONS.

SELECTED HAND	PT-FLT-3DB-GT-01	PT-FLT-3DB-GT-02	PT-FLT-3DB-GT-03
WINS BY 9	10	10	15
WINS BY 8	5	5	5
WINS BY 7	4	4	4
WINS BY 6	3	3	3
WINS BY 5	2	1	2
WINS BY 4	1	LOSS	LOSS
TIE	LOSS	PUSH	LOSS

(A) NOTES:

(i) ALL PAYS ARE "TO 1."

(ii) OUTCOMES ARE BASED ON THE SELECTED HAND(S): PLAYER, BANKER, OR BOTH.

(14) TRIPLE PROGRESSIVE.

OUTCOME	PT-PRG-TRI-01	PT-PRG-TRI-02	PT-PRG-TRI-03
TRIPLE 3 TIE (PLAYER & BANKER 333)	100%	100%	:
TRIPLE 3 OVER TRIPLE 6	\$1000	\$1000	100%
DOUBLE TRIPLE	\$100	\$100	\$100

(PLAYER & BANKER)			
TRIPLE 3	\$20	\$20	\$20
TRIPLE 1 OR 2	\$10	\$6	\$10
ANY TRIPLE	\$3	\$4	\$5

(A) NOTES:

- (i) ALL PAYS ARE "FOR 1."
- (ii) ONLY THE HIGHEST QUALIFYING OUTCOME IS PAID.
- (iii) A TRIPLE IS WHEN ALL THREE OF THE PLAYER OR BANKER DICE ARE THE SAME VALUE, E.G., 111, 222, 333, 444, 555, AND 666.
- (iv) FIXED PAYS ARE AWARDED TO EACH WINNING PLAYER. 100% AWARDS ARE SPLIT AMONG ALL WINNING PLAYERS.
- (v) THE PROGRESSIVE PAY TABLES ARE BASED OFF A \$1 WAGER. IF THE PROGRESSIVE IS CONFIGURED WITH A DIFFERENT BASE WAGERING UNIT, THE SEED/RESEED AND PAYS SHOULD BE MULTIPLIED ACCORDINGLY.
- (vi) WITH PAY TABLES THAT ARE CONFIGURED WITH A RESERVE METER, THE RETAIL LICENSEE MAY CONFIGURE THE PROGRESSIVE WITH ANY INITIAL SEED AMOUNT, AS IT DOES NOT HAVE AN EFFECT ON LONG-TERM HOUSE EDGE.
- (vii) WITH PAY TABLES THAT ARE CONFIGURED WITH A FIXED SEED/RESEED AMOUNT, THE RETAIL LICENSEE MUST CONFIGURE THE PROGRESSIVE WITH THE SPECIFIED FIXED SEED/RESEED AMOUNT (SCALED TO THE FIXED WAGER AMOUNT) IN ORDER TO MAINTAIN THE THEORETICAL HOUSE EDGE.