BASIS AND PURPOSE FOR RULE 28

The purpose of Rule 28 is to establish playing rules for authorized types of baccarat, mini baccarat, midi baccarat and management procedures for conducting baccarat, mini baccarat and midi baccarat games in compliance with section 44-30-302(2), C.R.S. The statutory basis for Rule 28 is found in sections 44-30-201, C.R.S., 44-30-203, C.R.S., 44-30-302, C.R.S., 44-30-816, C.R.S., and 44-30-818, C.R.S.

RULE 28 RULES FOR BACCARAT

30-2899.07 THE PLAY - ETERNAL BACCARAT.

- (1) ETERNAL BACCARAT IS A TRADEMARKED BACCARAT VARIATION GAME, THE RIGHTS TO WHICH ARE OWNED BY GALAXY GAMING OF LAS VEGAS, NEVADA AND WHICH MAY BE TRANSFERRED OR ASSIGNED. ETERNAL BACCARAT MUST BE PLAYED ACCORDING TO THE FOLLOWING RULES. ETERNAL BACCARAT IS PLAYED THE SAME WAY AS TRADITIONAL BACCARAT WITHOUT MODIFYING ANY OF THE EXISTING DRAWING RULES OF THE STANDARD GAME.
- (2) ETERNAL BACCARAT INCLUDES FIVE OPTIONAL BONUS WAGERS. ALSO AVAILABLE ARE THE GOLDEN TALONS, SINGLE EVENT, HARMONY PROGRESSIVE, SUN 7 PROGRESSIVE, AND FATE 38 PROGRESSIVE OPTIONAL BONUS WAGERS. THE RETAIL LICENSEE MY CHOOSE TO OFFER ANY COMBINATION OF THE OPTIONAL BONUS WAGERS LISTED IN THESE RULES OF PLAY.
- (3) ETERNAL BACCARAT MAY ONLY BE PLAYED ON APPROVED TABLE EQUIPMENT WITH THE NECESSARY SIGNAGE AND WHICH DISPLAYS THE ETERNAL BACCARAT TABLE LAYOUT. AT THE DISCRETION OF THE RETAIL LICENSEE, PLAYERS MAY BE REQUIRED TO MAKE A STANDARD BACCARAT WAGER IN ORDER TO MAKE ANY OF THE CONFIGURED OPTIONAL BONUS WAGERS.
- (4) THE RETAIL LICENSEE WILL DETERMINE IF THE STANDARD GAME OF BACCARAT WILL INCLUDE TAKING 5% COMMISSION ON WINNING BANKER WAGERS OR IF THE GAME WILL BE COMMISSION-FREE, WHERE ALL BANKER WAGERS PUSH WITH A WINNING BANKER 3-CARD 7.
- (5) THE RETAIL LICENSEE WILL DETERMINE AND POST ALL MINIMUM AND MAXIMUM WAGERING LIMITS FOR BOTH STANDARD AND OPTIONAL BONUS WAGER, ALONG WITH ANY APPLICABLE AGGREGATE PAY OUT LIMITS.

(6) DEALING AND RECONCILING THE GAME.

- (A) TO BEGIN EACH ROUND, PLAYERS MUST PLACE A STANDARD BACCARAT WAGER (IF APPLICABLE) AND MAY ALSO PLACE WAGER(S) ON ANY OF THE AVAILABLE OPTIONAL BONUS WAGERS ON THEIR DESIGNATED SPOTS ON THE LAYOUT.
- (B) ONCE ALL WAGERS ARE PLACED, AND IF ANY PROGRESSIVE WAGERS HAVE BEEN MADE, THE DEALER WILL PRESS THE BUTTON ON THE TABLE. THE SENSORS WILL THEN LIGHT UP, INDICATING A PROGRESSIVE WAGER. THE DEALER WILL THEN REMOVE ALL PROGRESSIVE WAGERS FROM THE TABLE SENSORS AND PLACE THEM IN THE TABLE TRAY.
- (C) STANDARD BACCARAT DEALING PROCEDURES ARE FOLLOWED AND THE STANDARD BACCARAT WAGERS, ALONG WITH ALL APPLICABLE OPTIONAL BONUS WAGERS.
- (D) PLAYERS MAY OPTIONALLY PLACE A WAGER FOR THE BENEFIT OF THE DEALER. THAT WAGER IS PLACED IMMEDIATELY IN FRONT OF (THE DEALER'S SIDE) THE STANDARD WAGER(S), ANY OPTIONAL BONUS WAGER(S), OR BOTH. PLAYERS MAY NOT PLACE A WAGER FOR THE BENEFIT OF THE DEALER ON THE HARMONY PROGRESSIVE, SUN 7 PROGRESSIVE, OR FATE 38 PROGRESSIVE OPTIONAL BONUS WAGERS.
- (E) WHEN A PROGRESSIVE JACKPOT EVENT OCCURS AT A TABLE, THE DEALER WILL TURN A SWITCH TO 'ON', WHICH SENDS A MESSAGE TO THE SERVER TO REPEAT THE MESSAGE TO ALL OTHER TABLES THAT SHARE THAT SAME JACKPOT. A MESSAGE ON THE TABLE VISION SIGN WILL SHOW A "JACKPOT PENDING", AND A

- LOCK MESSAGE WILL THEN BE SENT TO EVERY BET TABULAR SYSTEM NODE TO PREVENT RECORDING FURTHER HANDS.
- (F) THE DEALER SHALL THEN FOLLOW HOUSE PROCEDURES FOR PAYING THE PROGRESSIVE JACKPOT.
- (G) THE PERCENTAGE PAYS ARE PAID FROM THE PROGRESSIVE JACKPOT SHOWN ON THE PROGRESSIVE METER. OTHER HANDS ARE PAID FROM THE TRAY OR FROM THE METER AT THE CASINO'S REQUIREMENTS.

(7) OPTIONAL BONUS WAGERS.

(A) ETERNAL BACCARAT WAGERS.

- (I) SUN 7: PLAYERS WIN IF THE BANKER HAND WINS WITH A 3-CARD 7 AND ARE PAID ACCORDING TO THE CORRESPONDING PAY TABLE BELOW.
- (II) MOON 8: PLAYERS WIN IF THE PLAYER HAND WINS WITH A 3-CARD 8 AND ARE PAID ACCORDING TO THE CORRESPONDING PAY TABLE BELOW.
- (III) SUPREME 7: PLAYERS WIN IF BOTH THE PLAYER AND BANKER HANDS HAVE A 2-CARD 7 OR A 3-CARD 7, BASED ON THE CORRESPONDING PAY TABLE BELOW.
- (IV) DIVINE 9: PLAYERS WINS IF THE PLAYER AND/OR BANKER HAND IS A 3-CARD 9 AND ARE PAID ACCORDING TO THE CORRESPONDING PAY TABLE BELOW.
- (V) ECLIPSE: PLAYERS WINS IF ANY OF THE ETERNAL BACCARAT WAGERS LISTED ABOVE OCCUR AND ARE PAID BASED ON THE CORRESPONDING PAY TABLE BELOW.

(B) SINGLE EVENT WAGERS.

(I) EACH SINGLE EVENT WAGER IS A SEPARATE WAGER. PLAYERS WIN IF THE SPECIFIC OUTCOME IS ACHIEVED AND ARE PAID ACCORDING TO THE CORRESPONDING PAY TABLE BELOW.

(C) GOLDEN TALONS WAGERS.

(I) GOLDEN TALONS WAGERS MAY BE PLACED ON THE PLAYER HAND, BANKER HAND, OR BOTH.

PLAYERS WIN IF THEIR SELECTED HAND IS A NATURAL WINNER OR A NON-NATURAL WINNER BY A

SPECIFIC NUMBER OF POINTS. WINS ARE PAID ACCORDING TO THE CORRESPONDING PAY TABLE
BELOW.

(D) HARMONY PROGRESSIVE.

(I) PLAYERS WIN IF THE PLAYER AND BANKER HANDS TIE AND ARE PAID BASED ON THE SPECIFIC SCENARIO AS LISTED ON THE CORRESPONDING PAY TABLE BELOW. ANY PROGRESSIVE METER WIN IS SPLIT EVENLY BETWEEN ALL WAGERING PLAYERS FOR ALL CONFIGURATIONS.

(E) Sun 7 Progressive.

(I) PLAYERS WIN IF THE SUN 7 OUTCOME (BANKER HAS A WINNING 3-CARD 7) IS ACHIEVED.

CERTAIN PAY TABLES ALSO OFFER SPECIFIC NON-SUN 7 BASED AWARDS. WINS ARE PAID BASED
ON THE SPECIFIC SCENARIO AS LISTED ON THE CORRESPONDING PAY TABLE BELOW. ANY
PROGRESSIVE METER WIN IS SPLIT EVENLY BETWEEN ALL WAGERING PLAYERS FOR ALL
CONFIGURATIONS.

(F) FATE 38 PROGRESSIVE.

(I) PLAYERS WIN IF THE FATE 38 OUTCOME (PLAYER HAND THIRD CARD IS AN 8 AND THE BANKER HAND STANDS WITH A 2-CARD 3) IS ACHIEVED. CERTAIN PAY TABLES ALSO OFFER SPECIFIC NON-FATE 38 BASED AWARDS. WINS ARE PAID BASED ON THE SPECIFIC SCENARIO AS LISTED ON THE CORRESPONDING PAY TABLE BELOW. ANY PROGRESSIVE METER WIN IS SPLIT EVENLY BETWEEN ALL WAGERING PLAYERS FOR ALL CONFIGURATIONS.

(8) OPTIONAL BONUS WAGER PAY TABLES.

(A) ETERNAL BACCARAT WAGERS.

WAGER	<u>EVENT</u>	PT-FLT-MB-01	PT-FLT-MB-02	PT-FLT-MB-03
Sun 7	BANKER wins with a 3-card 7	<u>40</u>	<u>40</u>	<u>40</u>
Moon 8	PLAYER WINS WITH A 3-CARD 8	<u>25</u>	<u>25</u>	<u>25</u>
SUPREME 7	PLAYER AND BANKER HAVE A 3-CARD 7	<u>200</u>	<u>400</u>	<u>Loss</u>
	PLAYER AND BANKER HAVE A 2-CARD 7	<u>50</u>	<u>Loss</u>	<u>100</u>
DIVINE 9	PLAYER AND BANKER HAVE A 3-CARD 9	<u>75</u>	<u>75</u>	<u>75</u>
	PLAYER OR BANKER HAVE A 3-CARD 9	<u>10</u>	<u>10</u>	<u>10</u>
ECLIPSE	ANY OF THE FOUR WAGERS WIN	<u>6</u>	<u>6</u>	<u>6</u>

NOTES:

*ALL PAYS ARE "TO 1."

**OPERATORS CHOOSE ONE OF THE THREE AVAILABLE PAY TABLE OPTIONS TO CONFIGURE THEIR ETERNAL BACCARAT WAGERS.

***PLAYERS MAY PLACE A WAGER (SEPARATELY) ON ANY NUMBER OF WAGERS, INCLUDING ON ALL FIVE WAGERS.

****PLAYERS MAY WAGER ON THE ECLIPSE ONLY. THE WAGER WILL WIN IF ANY OF THE EVENTS LISTED IN THE OTHER FOUR WAGERS OCCURS (IS A WINNING SCENARIO/EVENT).

(B) SINGLE-EVENT BONUS WAGERS.

PAY TABLE ID	EVENT DESCRIPTION	<u>Pay</u>
PT-FLT-SE-01	Sun 7 (Banker win with a 3-card 7)	<u>40</u>
PT-FLT-SE-02	MOON 8 (PLAYER WIN WITH A 3-CARD 8)	<u>25</u>
PT-FLT-SE-21	9 OVER 7	<u>25</u>
PT-FLT-SE-22	2-CARD 8 OVER 2-CARD 1	<u>50</u>
PT-FLT-SE-05	PLAYER WIN WITH A 3-CARD 6	<u>40</u>
PT-FLT-SE-06	BANKER WIN WITH 1 OR 2	<u>60</u>
PT-FLT-SE-07	PLAYER AND BANKER HAVE AN 8 OR 9	<u>20</u>
PT-FLT-SE-08	1 OVER 0	<u>90</u>
PT-FLT-SE-23	3-CARD 6 OVER 3-CARD 3	<u>150</u>
PT-FLT-SE-10	3-CARD 8 OVER 3-CARD 0	<u>130</u>
PT-FLT-SE-11	BANKER WIN OVER A 2-CARD 7	<u>30</u>
PT-FLT-SE-24	3-CARD 9 OVER 3-CARD 6	<u>200</u>
PT-FLT-SE-13	3-CARD 9 OVER 3-CARD 8	<u>200</u>
PT-FLT-SE-14	PLAYER WIN WITH A 3-CARD 8 OVER 3-CARD 0	<u>250</u>
PT-FLT-SE-15	TIE WITH 0	<u>150</u>
PT-FLT-SE-16	TIE WITH 1, 2, OR 3	<u>70</u>
PT-FLT-SE-17	TIE WITH 4, 5, 6, OR 7	<u>15</u>
PT-FLT-SE-18	TIE WITH 8 OR 9	<u>40</u>

PT-FLT-SE-19	PLAYER PAIR (INITIAL TWO CARDS)	<u>11</u>			
PT-FLT-SE-20	BANKER PAIR (INITIAL TWO CARDS)	<u>11</u>			
NOTES: *ALL PAYS ARE "TO 1."					
**EACH PAY TABLE REPRESENTS A SINGLE EVENT OPTIONAL BONUS WAGER.					

(C) GOLDEN TALONS WAGER.

SELECTED HAND	PT-FLT- GT-01	PT-FLT- GT-02	PT-FLT- GT-03	PT-FLT- GT-04	PT-FLT- GT-05
Wins by 9*	<u>30</u>	<u>20</u>	<u>30</u>	<u>20</u>	<u>30</u>
WINS BY 8*	<u>10</u>	<u>10</u>	<u>12</u>	<u>8</u>	<u>10</u>
WINS BY 7*	<u>6</u>	<u>5</u>	<u>5</u>	<u>7</u>	<u>4</u>
WINS BY 6*	<u>4</u>	<u>4</u>	<u>3</u>	<u>4</u>	<u>4</u>
WINS BY 5*	<u>2</u>	<u>2</u>	<u>3</u>	<u>3</u>	<u>2</u>
WINS BY 4*	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>2</u>
NATURAL WIN	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>
NATURAL TIE	<u>Push</u>	<u>2</u>	<u>Push</u>	<u>Push</u>	<u>Push</u>

- ALL PAYS ARE "TO 1."
 OUTCOMES ARE BASED ON THE SELECTED HAND(S).
 *DENOTES NON-NATURAL WINNERS. A NATURAL IS DEFINED AS A 2-CARD 8 OR 9.

(D) HARMONY PROGRESSIVE WAGER.

OUTCOME	PT-PRG- HP-01	PT-PRG- HP-02	PT-PRG- HP-03
SIX-OF-A-KIND	<u>100%</u>	<u>100%</u>	<u>100%</u>
Four 8's (ONLY FOUR TOTAL CARDS DEALT)	<u>\$1000</u>	<u>\$1000</u>	<u>\$600</u>
FOUR-OF-A-KIND (ONLY FOUR TOTAL CARDS DEALT)	<u>\$300</u>	<u>\$200</u>	<u>\$300</u>
SIX 0'S	<u>\$100</u>	<u>\$100</u>	<u>\$100</u>
TIE WITH 0	<u>\$20</u>	<u>\$20</u>	<u>\$20</u>
TIE WITH 1 – 5	<u>\$6</u>	<u>\$5</u>	<u>\$5</u>
<u>TIE WITH 6 – 9</u>	<u>\$3</u>	<u>\$3</u>	<u>\$5</u>

OUTCOME	PT-PRG- HP-04	PT-PRG- HP-05	PT-PRG- HP-06
SIX-OF-A-KIND	<u>100%</u>	<u>100%</u>	<u>100%</u>
FOUR 8'S (ONLY FOUR TOTAL CARDS DEALT)	<u>\$600</u>	<u>\$1000</u>	<u>\$300</u>

FOUR-OF-A-KIND (ONLY FOUR TOTAL CARDS DEALT)	<u>\$300</u>	<u>\$300</u>	<u>\$300</u>
SIX 0'S	<u>\$200</u>	<u>\$100</u>	<u>\$100</u>
TIE (SAME COLOR)	<u>\$20</u>	<u>\$20</u>	<u>\$20</u>
ANY TIE	<u>\$3</u>	<u>\$3</u>	<u>\$5</u>

OUTCOME	PT-PRG- HP-07	PT-PRG- HP-08	PT-PRG- HP-09
SIX-OF-A-KIND	<u>100%</u>	<u>100%</u>	<u>100%</u>
FOUR 8'S (ONLY FOUR TOTAL CARDS DEALT)	<u>\$600</u>	<u>\$1000</u>	<u>\$300</u>
FOUR-OF-A-KIND (ONLY FOUR TOTAL CARDS DEALT)	<u>\$200</u>	<u>\$200</u>	<u>\$300</u>
SIX 0'S	<u>\$100</u>	<u>\$50</u>	<u>\$50</u>
5-CARD TIE	<u>\$10</u>	<u>\$8</u>	<u>\$10</u>
6-CARD TIE	<u>\$3</u>	<u>\$4</u>	<mark>\$6</mark>
4-CARD TIE	<mark>\$3</mark>	<mark>\$3</mark>	<u>\$4</u>

	PT-PRG- HP-10 PT-PRG- HP-11		PT-PRG	-HP-E01
OUTCOME			Pays	DEALER ENVY
FOUR-OF-A-KIND (SAME COLOR) (ONLY FOUR TOTAL CARDS DEALT)	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>\$200</u>
FOUR 8'S (ONLY FOUR TOTAL CARDS DEALT)	<u>\$1000</u>	<u>\$2000</u>	<u>\$1000</u>	<u>\$50</u>
FOUR-OF-A-KIND (ONLY FOUR TOTAL CARDS DEALT)	<u>\$500</u>	<u>\$1000</u>	<u>\$750</u>	<u>\$25</u>
SIX 0'S	<u>\$200</u>	<u>\$100</u>	<u>\$150</u>	<u>\$5</u>
TIE (SAME COLOR)	<u>\$20</u>	<u>\$20</u>	<u>\$20</u>	<u>\$2</u>
Any Tie	<u>\$2</u>	<u>\$2</u>	<u>\$2</u>	-
	PT-PRG-	PT-PRG-	PT-PRG	-HP-E02
OUTCOME	HP-12	HP-13	Pays	DEALER ENVY
FOUR 8'S (ONLY FOUR TOTAL CARDS DEALT)	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>\$100</u>

FOUR-OF-A-KIND (ONLY FOUR TOTAL CARDS DEALT)	<u>\$1000</u>	<u>\$500</u>	<u>\$1000</u>	<u>\$50</u>
Six 0's	<u>\$200</u>	<u>\$100</u>	<u>\$200</u>	<u>\$5</u>
TIE (SAME COLOR)	<u>\$20</u>	<u>\$25</u>	<u>\$20</u>	<u>\$1</u>
ANY TIE	<u>\$2</u>	<u>\$2</u>	<u>\$2</u>	-

NOTES:

- i. ALL PAYS ARE "FOR 1."
- ii. ONLY THE HIGHEST QUALIFYING HAND IS PAID.
- iii. THE SIX-OF-A-KIND OUTCOME CONTAINS ALL SIX CARDS OF A SINGLE RANK.
- iv. THE SIX 0'S OUTCOME CONTAINS ANY COMBINATION OF SIX 0-VALUE CARDS.
- V. THE FOUR-OF-A-KIND AND THE FOUR 8'S AWARDS ARE BASED ON ROUNDS WHERE THE TOTAL NUMBER OF CARDS DEALT IS FOUR (TWO FOR THE PLAYER AND TWO FOR THE BANKER).
- VI. FOR SPECIFIC PAY TABLES CONTAINING A DEALER ENVY, THE DEALER RECEIVES A FIXED ENVY PAY FOR EACH WINNING PLAYER WHEN A QUALIFYING EVENT IS ACHIEVED IN THAT ROUND.
- VII. THE PROGRESSIVE PAY TABLES ARE BASED OFF A \$1 WAGER. IF THE PROGRESSIVE IS CONFIGURED WITH A DIFFERENT BASE WAGERING UNIT, THE SEED/RESEED AND PAYS SHOULD BE MULTIPLIED ACCORDINGLY. THE LICENSEE MUST PROVIDE THE MATHEMATICAL COMPUTATION FOR THE HIGHER CONFIGURATION AMOUNT. PREAPPROVAL MUST BE OBTAINED FROM THE DIVISION OF GAMING.
- viii. With pay tables that are configured with a reserve meter, the retail licensee may configure the progressive with any initial seed amount, as it does not have an effect on long-term house edge.
- IX. WITH PAY TABLES THAT ARE CONFIGURED WITH A FIXED SEED/RESEED AMOUNT, THE RETAIL LICENSEE

 MUST CONFIGURE THE PROGRESSIVE WITH THE SPECIFIED FIXED SEED/RESEED AMOUNT (SCALED TO THE
 FIXED WAGER AMOUNT) IN ORDER TO MAINTAIN THE THEORETICAL HOUSE EDGE.

PROGRESSIVE	PROGRESSIVE CONFIGURATION DETAILS — HARMONY PROGRESSIVE											
I	PT- PRG - HP- 01	PT- PRG - HP- 02	PT- PRG - HP- 03	PT- PRG - HP- 04	PT- PRG - - HP- 05	PT- PRG - HP- 06	PT- PRG - HP- 07	PT- PRG- HP-08	PT- PRG - HP- 09	PT- PRG- HP-10	PT- PRG - HP- 11	PT- PRG - HP- E01
MAIN INCREMENT RATE	<u>15%</u>	<u>19%</u>	<u>15%</u>	<u>15%</u>	<u>19%</u>	<u>15%</u>	<u>15%</u>	<u>19%</u>	<u>15%</u>	<u>18%</u>	<u>18%</u>	<u>19%</u>
RESERVE INCREMENT RATE	<u>3%</u>	<u>5%</u>	<u>3%</u>	<u>3%</u>	<u>5%</u>	<u>3%</u>	<u>3%</u>	<u>5%</u>	<u>3%</u>	<u>5%</u>	<u>5%</u>	<u>5%</u>

PROGRESSIVE CONFIGURATION DETAILS - HARMONY PROGRESSIVE, CONT.								
<u> </u>	PT-PRG-HP-12 PT-PRG-HP-E02							
MAIN INCREMENT RATE	<u>19%</u>	<u>28%</u>	<mark>19%</mark>					
RESERVE INCREMENT RATE	N/A	N/A	N/A					

(E) SUN 7 PROGRESSIVE WAGER.

HAND	PT-PRG- S7-01	PT-PRG- S7-02	PT-PRG- S7-03	PT-PRG- S7-04	PT-PRG- S7-05
Sun 7 (Player & Banker Suit Specific)	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>
Sun 7 (Player & Banker Suited)	<u>\$2000</u>	<u>\$1000</u>	<u>\$1000</u>	<u>\$2000</u>	<u>100%</u>
Sun 7 (Player & Banker Same Color)	<u>\$100</u>	<u>\$150</u>	<u>\$200</u>	<u>\$100</u>	<u>\$150</u>
Sun 7 (Banker Suited)	<mark>\$75</mark>	<u>\$100</u>	<u>\$60</u>	<mark>\$75</mark>	<u>\$100</u>
SUN 7 (BANKER SAME COLOR)	<u>\$25</u>	<u>\$40</u>	<u>\$30</u>	<u>\$25</u>	<u>\$25</u>
Any Sun 7	<u>\$10</u>	<u>\$10</u>	<u>\$20</u>	<u>\$8</u>	<u>\$10</u>
Any Banker 3-card 7	<u>\$8</u>	-	-	-	<u>\$8</u>
BANKER WIN WITH A 2-CARD 7	_	_	<u>-</u>	<u>\$2</u>	<u>-</u>

	PT-PRG-S7-E01		PT-PRG-S7-E02		PT-PRG-S7-E03	
<u>Hand</u>	<u>Pays</u>	DEALE R ENVY	<u>Pays</u>	DEALER ENVY	Pays	DEALER ENVY
Sun 7 (Player & Banker Suit Specific)	<u>100%</u>	<u>\$500</u>	<u>100%</u>	<u>\$500</u>	<u>100%</u>	<u>\$100</u>
Sun 7 (Player & Banker Suited)	<u>\$1500</u>	<u>\$100</u>	<u>\$1000</u>	<u>\$100</u>	<u>100%</u>	<u>\$100</u>
Sun 7 (Player & Banker Same Color)	<u>\$125</u>	<u>\$10</u>	<u>\$100</u>	<u>\$10</u>	<u>\$1000</u>	<u>\$10</u>
Sun 7 (Banker Suited)	<u>\$100</u>	<u>\$5</u>	<mark>\$75</mark>	<u>\$5</u>	<u>\$80</u>	<u>\$5</u>
Sun 7 (Banker Same Color)	<mark>\$30</mark>	<u>\$2</u>	<mark>\$25</mark>	<u>\$2</u>	<u>\$40</u>	<u>\$2</u>
Any Sun 7	<u>\$8</u>	<u>-</u>	<u>\$10</u>	<u>-</u>	<u>\$10</u>	-
Any Banker 3-card 7	<u>\$5</u>	-	-	<u>-</u>	<u>\$5</u>	<u>-</u>
BANKER WIN WITH A 2-CARD 7	<u>-</u>	<u>-</u>	<u>\$2</u>	<u>-</u>	<u>-</u>	<u>-</u>

	PT-PRG-	S7-E04	PT-PRG-S7-E05		
HAND	<u>Pays</u>	DEALE R ENVY	Pays	DEALE R ENVY	
SUN 7 (PLAYER & BANKER SUIT SPECIFIC)	<u>100%</u>	<u>\$200</u>	<u>100%</u>	<u>\$200</u>	
Sun 7 (Player & Banker Suited)	<u>\$2000</u>	<u>\$100</u>	<u>\$2000</u>	<u>\$100</u>	
Sun 7 (Player & Banker Same Color)	<u>\$150</u>	<u>\$10</u>	<u>\$150</u>	<u>\$20</u>	
SUN 7 (BANKER SUITED)	<u>\$100</u>	<u>\$5</u>	<u>\$100</u>	<u>\$10</u>	
SUN 7 (BANKER SAME COLOR)	<u>\$40</u>	<u>\$2</u>	<u>\$50</u>	<u>-</u>	

Progressive Configuration Details — Sun 7 Progressive										
I	PT- PRG- S7-1	PT- PRG- S7- 2	PT- PRG- S7-3	PT- PRG- S7-4	PT- PRG- S7-5	PT- PRG- S7-E01	PT- PRG- S7-E02	PT- PRG- S7-E03	PT- PRG- S7-E04	PT- PRG- S7-E05
MAIN INCREMENT RATE	<u>15%</u>	<u>15%</u>	<u>12%</u>	<u>17%</u>	<u>17%</u>	<u>15%</u>	<u>15%</u>	<u>21%</u>	<u>17%</u>	<u>16%</u>
RESERVE INCREMENT RATE	<u>5%</u>	<u>5%</u>	<mark>6%</mark>	<u>5%</u>	<mark>N/A</mark>	<u>5%</u>	<u>5%</u>	<mark>N/A</mark>	<u>17%</u>	<u>16%</u>
INITIAL SEED VALUE	N/A	N/A	N/A	<mark>N/A</mark>	\$2,000	N/A	N/A	<u>\$1,500</u>	<mark>N/A</mark>	<mark>N/A</mark>

NOTES:

- i. ALL PAYS ARE "FOR 1."
- ii. ONLY THE HIGHEST QUALIFYING HAND IS PAID.
- iii. Sun 7 refers to a winning BANKER 3-CARD 7.
- iv. SUIT SPECIFIC REFERS TO THE SUIT THAT IS CHOSEN BY THE RETAIL LICENSEE AND DISPLAYED ON THE CORRESPONDING PAY TABLE, AND USED TO DENOTE THE SPECIFIC WINNING HAND FOR THAT AWARD.
- V. FOR SPECIFIC PAY TABLES CONTAINING A DEALER ENVY, THE DEALER RECEIVES A FIXED ENVY PAY FOR EACH WINNING PLAYER WHEN A QUALIFYING EVENT IS ACHIEVED IN THAT ROUND.
- vi. The progressive pay tables are based off a \$1 wager. If the progressive is configured with a different base wagering unit, the seed/reseed and pays should be multiplied accordingly. The Licensee must provide the mathematical computation for the higher configuration amount. Preapproval must be obtained from the Division of Gaming.
- vii. With pay tables that are configured with a reserve meter, the retail licensee may configure the progressive with any initial seed amount, as it does not have an effect on long-term house edge.
- viii. WITH PAY TABLES THAT ARE CONFIGURED WITH A FIXED SEED/RESEED AMOUNT, THE RETAIL LICENSEE MUST CONFIGURE THE PROGRESSIVE WITH THE SPECIFIED FIXED SEED/RESEED AMOUNT (SCALED TO THE FIXED WAGER AMOUNT) IN ORDER TO MAINTAIN THE THEORETICAL HOUSE EDGE.

(F) FATE 38 PROGRESSIVE WAGER.

HAND	PT-PRG- F38-01	PT-PRG- F38-02	PT-PRG- F38-03
FATE 38 (PLAYER & BANKER SUIT SPECIFIC)	<u>100%</u>	<u>100%</u>	<u>100%</u>
FATE 38 (PLAYER & BANKER SUITED)	<u>\$2000</u>	<u>\$2000</u>	<u>100%</u>
FATE 38 (PLAYER & BANKER SAME COLOR)	<u>\$300</u>	<u>\$300</u>	<u>\$200</u>
FATE 38 – TIE	<u>\$100</u>	<u>\$200</u>	<mark>\$150</mark>
FATE 38 – PLAYER WIN	<u>\$60</u>	<u>\$100</u>	<u>\$80</u>
FATE 38 – BANKER WIN	<u>\$50</u>	<mark>\$75</mark>	<u>\$50</u>
ANY BANKER 2-CARD 3	<u>\$10</u>	<u>-</u>	<u>\$10</u>

HAND	PT-PRG- F38-04
FATE 38 (PLAYER & BANKER 2 SPECIFIC SUITS)	<u>100%</u>
FATE 38 (PLAYER & BANKER SUITED)	<u>\$2000</u>
FATE 38 (PLAYER & BANKER SAME COLOR)	<u>\$400</u>
FATE 38 – TIE	<u>\$200</u>

FATE 38 – PLAYER WIN	<u>\$50</u>
FATE 38 – BANKER WIN	<u>\$40</u>
ANY BANKER 2-CARD 3	<u>\$8</u>

Progressive Configuration Details — Fate 38 Progressive								
I	PT-PRG-F38- 01		PT-PRG-F38-03	PT-PRG-F38- 04				
Main Increment Rate	<u>17%</u>	<u>17%</u>	<u>19%</u>	<u>16%</u>				
RESERVE INCREMENT RATE	<u>5%</u>	<u>4%</u>	<mark>N/A</mark>	<u>5%</u>				
INITIAL SEED VALUE	<mark>N/A</mark>	<mark>N/A</mark>	<u>\$2,000</u>	<mark>N/A</mark>				

NOTES

- i. ALL PAYS ARE "FOR 1."
- ii. Only the highest qualifying hand is paid.
- iii. FATE 38 REFERS TO AN OUTCOME WHERE THE PLAYER'S THIRD CARD IS AN 8, AND THE BANKER STANDS WITH A 2-CARD 3.
- iv. Suit Specific refers to the suit that is chosen by the retail licensee and displayed on the corresponding pay table, and used to denote the specific winning hand for that award.
- V. 2 SPECIFIC SUITS REFERS TO THE TWO SUITS THAT ARE CHOSEN BY THE RETAIL LICENSEE AND DISPLAYED ON THE CORRESPONDING PAY TABLE AND USED TO DENOTE THE SPECIFIC WINNING HANDS FOR THAT AWARD.
- VI. THE PROGRESSIVE PAY TABLES ARE BASED OFF A \$1 WAGER. IF THE PROGRESSIVE IS CONFIGURED WITH A DIFFERENT BASE WAGERING UNIT, THE SEED/RESED AND PAYS SHOULD BE MULTIPLIED ACCORDINGLY. THE LICENSEE MUST PROVIDE THE MATHEMATICAL COMPUTATION FOR THE HIGHER CONFIGURATION AMOUNT. PREAPPROVAL MUST BE OBTAINED FROM THE DIVISION OF GAMING.
- VII. WITH PAY TABLES THAT ARE CONFIGURED WITH A RESERVE METER, THE RETAIL LICENSEE MAY CONFIGURE THE PROGRESSIVE WITH ANY INITIAL SEED AMOUNT, AS IT DOES NOT HAVE AN EFFECT ON LONG-TERM HOUSE EDGE.
- VIII. WITH PAY TABLES THAT ARE CONFIGURED WITH A FIXED SEED/RESEED AMOUNT, THE RETAIL LICENSEE MUST CONFIGURE THE PROGRESSIVE WITH THE SPECIFIED FIXED SEED/RESEED AMOUNT (SCALED TO THE FIXED WAGER AMOUNT) IN ORDER TO MAINTAIN THE THEORETICAL HOUSE EDGE.